Playtest Plan 2/22/19

Roles:

- 1. One person behind camera / speaker
- 2. One host
- 3. One additional speaker
- 4. One designated note-taker / although others can take notes if they want
- 5. Two tech peeps

They come in.

We Ask:

- 1. "Hello, you know us and we know you, but how comfortable are you with VR?"
 - a. They Answer
- 2. "Do you mind being recorded?"
 - a. They Answer

We then talk about:

- 1. We talk about the fact that we're about to take them through our gold spike transitions.
- 2. We will ask you to go through all of them twice.
- 3. This first time, we're just asking you to go through it and we will observe you.
- 4. You can talk aloud and if you get stuck, we'll help.
- 5. For some of the transitions, there are variations to them, so we will be going in and changing some stuff

Go through all of the transitions.

TO KEEP NOTE OF WHILE THEY"RE TESTING

- 1. Did quest complete tasks? (was the picking up objects clunky or successful)
- 2. How long did the guest take to find the interaction
- 3. List errors that guest veers off track

Afterward, ask:

USABILITY QUESTIONS

- 1. What problems did you encounter? Severity rating, 1-5
- 2. Impression of overall ease of use?
- 3. How difficult did you expect the task to be compared to how difficult it actually was?
- 4. Which variation of Goldspike #2, Goldspike #3 felt the most comfortable.

Now, we will go through all of the transitions again.

As you go through them, we would like you to freely talk aloud about the kind of story you picture that might feature this transition. In case you get stuck, questions to think about are:

- 1. "Who am I?"
- 2. "Why am I here?"
- 3. "What am I thinking?"
- 4. "What is my goal?"
- 5. "Why is the object/person in front of me significant?"